

Beat The Dealer



***Beat the Dealer* is a dice game played as follows:**

To begin, all Players place their bets on the Passline.

The Dealer then rolls for his “Point” (the Point is the total number of the dice on a roll).

- If a Player’s bet is on the Passline when the Dealer rolls a 7 or an 11, that Player wins.
- If the Dealer rolls a 2, 3, or 12 (these are *Craps* numbers), *all* the Players lose.
- If the Dealer rolls a 4, 5, 6, 8, 9, or 10 – that number then becomes the Point.
- Each Player then rolls the dice trying to tie the Dealer’s Point in order to push, or to beat the Dealer’s Point in order to win.
- Each Player gets a chance to roll to beat the Dealer’s Point.
- Payoffs are all 1 to 1, except for when a Player rolls doubles – they are paid out at 3 to 1.