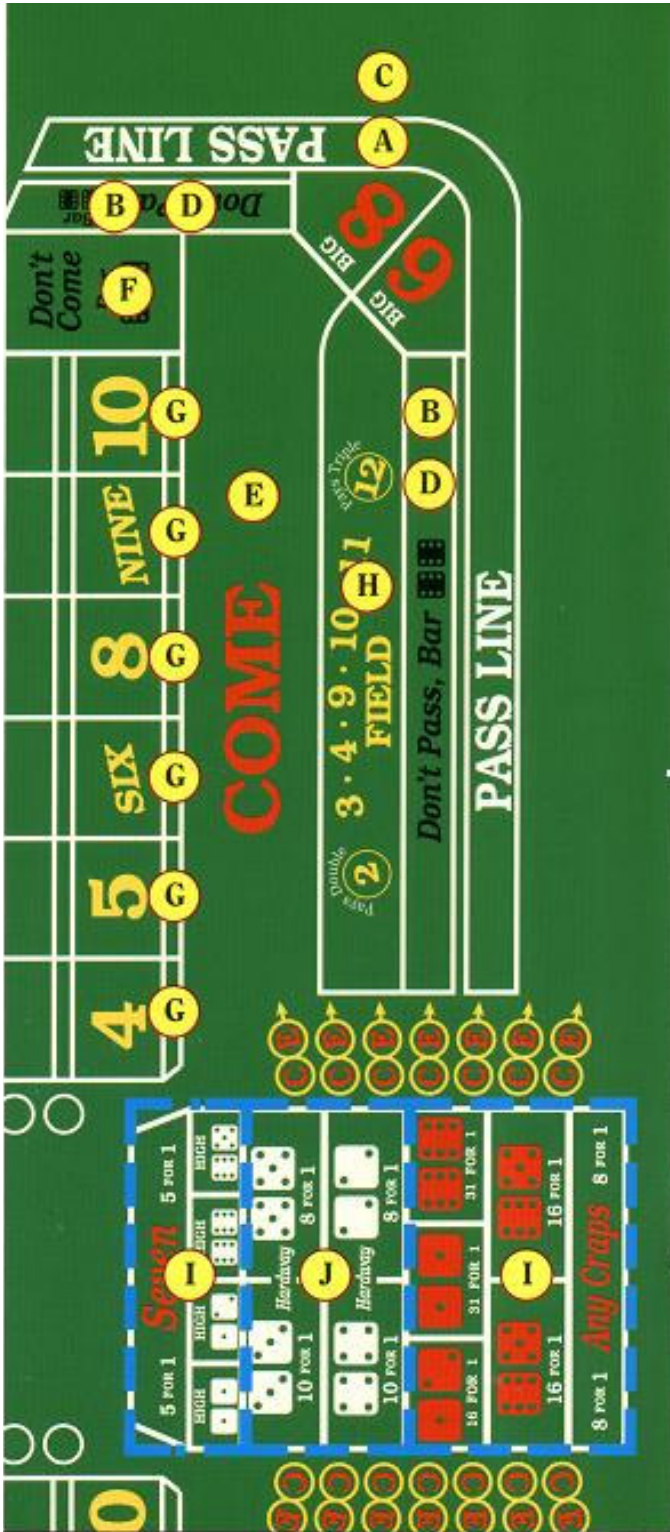


# Craps



- A PASS LINE:**  
 An even money bet, made on the first roll of the dice (known as the “come-out roll”). You win if a 7 or 11 roll, or lose if 2, 3 or 12 roll (also known as “Craps”). Any other number that rolls becomes the “point” and the point must roll again before a 7 to win.
- B DON'T PASS LINE:**  
 An even money bet, which is the opposite of the Pass Line bet. You lose on the “come out” roll if the Shooter rolls a 7 or 11. You win on a 2 or 3. A 12 is a tie. Once a point is established, you lose if the point is thrown and win if a 7 rolls.
- C “TAKING ODDS”:**  
 Once a point is made on the first roll or a Come point on a succeeding roll, you may make an additional wager on the point by “taking the odds”. You win if the point or come point is made before a 7.
- D “LAYING ODDS”:**  
 Wagering more odds on the Don't Pass or Don't Come bets are the reverse of the Pass Line and Come bets. Instead of taking the odds you may “lay the odds” in order to win.
- E COME BETS:**  
 Made anytime after the first roll or a Come Point on a succeeding roll, you may take the odds and win if the Point or Come points are made before a 7 rolls.
- F DON'T COME BETS:**  
 Made anytime after the first roll when a Shooter has a point to make. It is the opposite of the Come Bet. You win if a 2 or 3 roll (12 is a tie), and lose if a 7 or 11 roll. Any other number becomes your “Come Point” and if repeated you lose. If a 7 rolls you win.
- G PLACE BETS:**  
 Once a Shooter makes a point, you may make a “Place Bet” on 4, 5, 6, 8, 9, or 10. If the Shooter rolls any of these numbers before a 7 you win the following payoffs: even money on 6 or 8; 3 to 2 on 5 or 9; and 2 to 1 on 4 or 10.
- H FIELD BETS:**  
 A one roll bet. You win even money on 3, 4, 9, 10, or 11. You win 2 to 1 on 2 and 12. You lose on 5, 6, 7, or 8.
- I PROPOSITION BETS:**  
 These bets are found in the center of the table and are one roll bets. You are betting that on the very next roll of the dice any of these numbers will come up: Craps (2, 3 or 12) pays 8 to 1; Aces (2) or Twelve (12) pays 31 to 1; Ace/Deuce (3) or Eleven (11) pays 16 to 1; and Seven (7) pays 5 to 1.
- J HARDWAYS:**  
 A Hardway bet is not a one roll bet. You are betting that the Shooter rolls a pair. Hardways win if the dice roll as a pair and lose if a 7 rolls or a number is thrown the “easy way”. Example: If you bet a hard 8 and the dice rolls 4,4 you win. If the dice roll “easy” (5,3 or 6,2) you lose. Hard 4 or 10 pays 8 to 1; and Hard 6 or 8 pays 10 to 1.